



Keyland Sound Delivery Specs

Here's a short but specific list of things we need to begin work on a project:

1) A 1080p ProRes QuickTime movie file with two timecode burn-ins: source clip timecode and continuously running timecode. Please make sure the edit session you export from conforms to the following:

- First frame of action/picture starts at 01:00:00:00 in the edit sequence
- Sync pops at 00:59:58:00 and 3 seconds after the last frame of action

2) A 1080p ProRes QuickTime movie file with no timecode burnins, conforming to the same formatting as above..

3) A 24bit, 48k OMF or AAF file(s) with embedded media exported from your edit sequence. Please include 10 second handles, crossfades, levels and pan information. "Handles" refer to the duration that we will be able to extend the audio regions beyond the boundaries of the clips in your edit sequence into the underlying original recordings. This is extremely helpful for finding room tone to bridge audio clips.

OMF files have a 2GB file size limitation, which frequently necessitates a workaround in larger sessions. Export fewer tracks at a time into several different OMF files to overcome this issue.

AAF files are also fine; at 24bit, 48k, with 10 second handles, including crossfades, levels and pan information.

4) In some cases we may ask for a copy of the original production sound recordings and sound logs.